

UWGeodynamics: A teaching and research tool for numerical geodynamic modelling

Romain Beucher¹, Louis Moresi¹, Julian Giordani¹, John Mansour², Dan Sandiford¹, Rebecca Farrington¹, Luke Mondy³, Claire Mallard³, Patrice Rey³, Guillaume Duclaux⁴, Owen Kaluza², Arijit Laik⁵, and Sara Morón¹

1 School of Earth Science, The University of Melbourne, Melbourne, Australia **2** Monash eResearch Centre, Monash University, Clayton, Australia **3** School of Geosciences, Earthbyte Research Group, The University of Sydney, Australia **4** Laboratoire Géoazur, Université Nice Sophia Antipolis, Nice, France **5** Department of Earth Science, Faculty of Science, Vrije Universiteit, Amsterdam

DOI: [10.21105/joss.01136](https://doi.org/10.21105/joss.01136)

Software

- [Review](#) ↗
- [Repository](#) ↗
- [Archive](#) ↗

Submitted: 07 December 2018

Published: 11 April 2019

License

Authors of papers retain copyright and release the work under a Creative Commons Attribution 4.0 International License ([CC-BY](#)).

Summary

The UWGeodynamics module facilitates development of 2D and 3D thermo-mechanical geodynamic models (Subduction, Rift, Passive Margins, Orogenic systems etc.). It is designed to be used for research and teaching, and combined the flexibility of the Underworld Application Programming Interface, (Moresi, Dufour, & Mühlhaus, 2002, Moresi, Dufour, & Mühlhaus (2003), Moresi et al. (2007)) with a structured workflow.

Designing geodynamic numerical models can be a daunting task which often requires good understanding of the numerical code. UWGeodynamics provides a simple interface with examples to get you started with development of numerical models. Users can start designing their models without any pre-existing knowledge of programming. Expert users can easily modify the framework and adapt it to more specific needs. The code can be run in parallel on multiple CPUs on personal computers and/or High Performance Computing systems.

Although UWGeodynamics has been primarily designed to address geodynamic problems, it can also be used to teach fluid dynamics and material mechanics.

UWGeodynamics uses the flexibility of the Python language and the Jupyter Notebook environment, which allows leveraging the wide range of scientific libraries available from the Python community. It also facilitates the coupling with existing scientific Python modules such as Badlands (Salles, Ding, & Brocard, 2018).

The functionalities include:

- Dimensional input values, using user's choice of physical units.
- Automated and transparent scaling of dimensional values.
- Sets of predefined geometries that can be combined to define the initial geometry of a model.
- Handles Newtonian and non-Newtonian rheologies (Viscous, Visco-plastic and Visco-elasto-plastic).
- Database of common rheologies used in geodynamics, which can be personalised / extended by users.
- Simple definition of kinematic, stress, and thermal boundary conditions.
- Lithostatic pressure calculation.

- Thermal equilibrium (steady-state) calculation.
- Pseudo Isostasy using a range of kinematic or stress boundary conditions.
- Partial melt calculation and associated change in viscosity / heat production.
- Simple definition of passive tracers and grid of tracers.
- Simple Phase changes
- 2-way coupling with the surface processes model pyBadlands (Salles et al., 2018).

UWGeo comes with a series of examples, benchmarks and tutorial setups that can be used as cookbook recipes. They provide a wide range of teaching materials useful to introduce numerical geodynamic modeling to students.

New functionalities are constantly being added to the code and contributions are more than welcomed. You can access the full documentation online at <https://uwgeodynamics.readthedocs.io>

Audience

The module is directed towards a large audience, including earth-science students, structural geologists, expert numerical geodynamicists and industry research and development teams. It is used as a research and teaching tool at the University of Melbourne and the University of Sydney.

Acknowledgments

Development of Underworld / UWGeodynamics is financially supported by AuScope as part of the Simulation Analysis Modelling platform (SAM). UWGeodynamics has been developed to assist researchers and students of the Basin Genesis Hub and their industry partners.

References

- Moresi, L., Dufour, F., & Mühlhaus, H.-B. (2002). Mantle Convection Modeling with Viscoelastic/Brittle Lithosphere: Numerical Methodology and Plate Tectonic Modeling. *Pure and Applied Geophysics*, 159(10), 2335–2356. doi:[10.1007/s00024-002-8738-3](https://doi.org/10.1007/s00024-002-8738-3)
- Moresi, L., Dufour, F., & Mühlhaus, H.-B. (2003). A Lagrangian integration point finite element method for large deformation modeling of viscoelastic geomaterials. *Journal of Computational Physics*, 184(2), 476–497. doi:[10.1016/S0021-9991\(02\)00031-1](https://doi.org/10.1016/S0021-9991(02)00031-1)
- Moresi, L., Quenette, S., Lemiale, V., Mériaux, C., Appelbe, B., & Mühlhaus, H.-B. (2007). Computational approaches to studying non-linear dynamics of the crust and mantle. *Physics of the Earth and Planetary Interiors*, 163(1-4), 69–82. doi:[10.1016/j.pepi.2007.06.009](https://doi.org/10.1016/j.pepi.2007.06.009)
- Salles, T., Ding, X., & Brocard, G. (2018). PyBadlands: A framework to simulate sediment transport, landscape dynamics and basin stratigraphic evolution through space and time. *PLOS ONE*, 13(4), 1–24. doi:[10.1371/journal.pone.0195557](https://doi.org/10.1371/journal.pone.0195557)